

Teaching Visual Design Courses Online

Hosts: *Jan Willem Hoftijzer, Delft University of Technology*
& *Bryan Howell, Bringham Young University*

Expected duration: 2 hours

The aim of the workshop

We're at the moment living in an online COVID world, which is specifically challenging for teachers. To address the questions of suitability, quality, desirability, alternative solutions, we have invited faculty from different institutions to share some good, (and some bad) experiences teaching visual design courses.

You're invited to join our online webinar conversation, participate in our conversations, and share some of your outstanding experiences and gain some insights that might inspire your next online course.

The significance of the workshop

These experiences will concern important pedagogical issues as providing feedback, providing instruction, examples, demonstrations, collaboration, grading, insights, motivation, intervention, Q&A, and sharing that will inform visual design educators on how others are adjusting to this situation.

The workshop will attract visual design educators who want to gain and share insights to online visual education. Participants will see examples of various approaches and tools instructors have used and be able to ask questions and discuss the experiences.

The workshop will benefit anyone wanting to explore the pros & cons of online visual teaching, gather ideas for what to-do & what not-to-do, exchange experiences, practices, and discussion centered on visual online instruction.

Webinar programme:

Introduction to the workshop format and the presenters and some things about the Sketching SIG.

Presentations: 45-minute session, 15 minutes each presenter

1. Mark Sypesteyn - TU Delft (human figure) challenge of working from 2D in a 3D drawing environment.
2. Heidi Carelsberg - TU Delft (visual thinking) challenge of teaching strategic sketching.
3. Gianni Orsini – TU Delft (tools) exploring tools to teach sketching online.

15 Minute Coffee Break

Presentations: 45-minute session, 15 minutes each presenter

- Jan Willem Hoftijzer - TU Delft the integration (exchange) of digital and analogue methods.
- Richard Elaver - Appalachian State University, (reviewing tools) using VoiceThread for presentation and review of visual content by groups in design courses.
- Danielle Martin - Ryerson University (figure sketching) reflections on using live and moving models in sketching. Clothed model will be participating.

Q&As: for anyone to ask questions or share resources

Wrap Up and invitation to break out rooms

Workshop ends – however....

Breakout Rooms: 15 minutes, each presenter will host a smaller conversation with anyone who wants to join them.