**Creativity in design education for an always evolving education landscape**

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Extended abstract

Higher Education Institutions continue to teach design in a more procedural way: by formalising the design process; ensuring all criteria are taught from an accreditation viewpoint; and emulating the industry norm of segmenting skills to certain problems. However, there are many problems and processes which require creativity and creative problem-solving skills that are not top of the agenda for many institutions. This workshop will explore how creativity is brought into the design curriculum and where it is best placed.

This workshop will bring together creativity, design and education researchers and practitioners with the aim of creating a coherent, integrated, and more holistic picture of the creativity challenges within this evolving education landscape. A design-centred approach will be used within the workshop to address the following questions:

* How is this evolving education landscape characterised, and what are the benefits to students, educators and industry of adopting these creativity practices?
* What are the challenges and contradictions that confront educators in teaching these practices within an evolving education landscape?
* Can these challenges be consolidated into research themes, and what pockets of research should be integrated into these themes?

The workshop is aimed at industrial and academic researchers and practitioners with an interest in Design creativity. The outcome of the workshop will benefit both domains of researchers by forming the foundation for establishing international relationships.